

# **MCMCF**

## **A Tool for Network Design**

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# A Multicommodity Flow Example

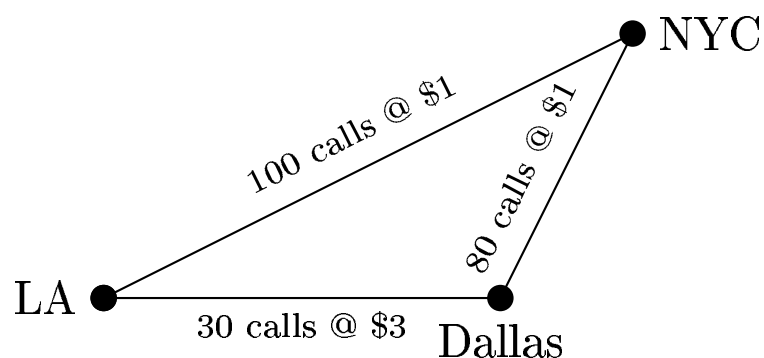
## Specify:

- network topology
- edge costs
- peak call demand

**Goal:** Satisfy peak demand with minimum cost.

### Peak Demands

LA–Dallas	35 calls
LA–NYC	80 calls
Dallas–NYC	70 calls



**Use:** MCMCF (Minimum-Cost MultiCommodity Flow)

# Linear Programming Based Solution

Disadvantages:

**Size:** Problem specification:  $O(k + m)$  space

Linear programs:  $O(k(n + m))$  variables  
 $O(kn + m)$  inequalities

- $n$  is the number of nodes.
- $m$  is the number of arcs.
- $k$  is the number of commodities.

**LP solution time:**

- experimentally quadratic in  $k$
- experimentally quadratic in network size

**design tradeoff:**

- slow, exact solution
- fast approximation

# Combinatorial Solution

Combinatorial program MCMCF:

**$\epsilon$ -approximation:**

- flow uses at most  $(1 + \epsilon)$  arc capacity
- flow cost at most  $(1 + \epsilon)$  minimum cost

**Main idea:**

- reduce to single-commodity problems
- relate commodities using potential function

**Theoretical advantage:**

- time:  $\tilde{O}(k)$ (time for min-cost flow)
- space:  $O(k(n + m))$

**Practical advantages:**

- trade off time for accuracy

# The Potential Function

## Problem:

Several objectives:

- minimize total cost
- capacity constraints for every arc

Not smooth!

## Solution:

Aggregate into smooth potential function  $\phi$

$$\phi = \exp \left( \alpha \left( \frac{\text{flow's cost}}{\text{desired cost}} \right) \right) + \sum_{\text{arcs } a} \exp \left( \alpha \left( \frac{\text{flow}(a)}{\text{capacity}(a)} \right) \right)$$

small  $\phi \Rightarrow$  good solution

# Outline of the Algorithm

**Goal:** Reduce potential function  $\phi$ .

**Main ideas:**

- Move in direction  $(-\nabla\phi)$ .
- Maintain flow satisfying demands.

**Until  $\epsilon$ -optimal solution found:**

1. Choose a commodity to improve.
2. Compute  $\nabla\phi$ .
3. Use  $\nabla\phi$  as arc costs.
4. Compute single-commodity minimum-cost flow  $f^*$ .
5. Improvement step:  $(1 - \sigma)f + \sigma f^*$ .

# The Algorithm's Running Time

The theoretical running time is

$$\tilde{O}(\epsilon^{-3}k)(\text{time for min-cost flow})$$

[Karger and Plotkin, 1995],  
[Plotkin, Shmoys, Tardos, 1995],  
[Leighton et al., 1995].

## Advantages:

- (almost) linear dependence on number  $k$  of commodities
- uses well-understood single-commodity flow subroutine

# The Algorithm's Running Time (cont'd)

Direct implementation runs slower than LP.

## **Problem:**

- pessimistic parameters
- guarantee progress but not practical progress

## **Solution:**

- dynamically adjust parameters

## **Key Idea:**

- use theory to yield practical modifications



# Problem Instances

Problem instances from two different families:

## **multigrid**

- two-dimensional grids
- few additional arcs

## **rmfgen**

- series of two-dimensional grids
- connect grids via random node permutation

Commodity sources, sinks, demands randomly chosen.

## Choosing the Step Size $\sigma$

Improvement step:

$$(1 - \sigma)f + \sigma f^*.$$

**Theory:**

- fixed step size  $\sigma = O(\epsilon^{-3})$

**Practice:**

- Compute  $\sigma$  to minimize potential function.
- Use Newton-Raphson method.
- Newton requires first and second derivatives.

**Result:** (Sun Enterprise 3000)

instance	$\epsilon$	time (seconds)	
		Newton	theoretical
rmfgen-d-4-12-020	0.01	64	3842
rmfgen-d-7-10-020	0.01	257	15203
multigrid-008-016-0100	0.01	3	95

## Choosing $\alpha$

Constant  $\alpha$  in potential function:

$$\phi = \exp \left( \alpha \left( \frac{\text{flow's cost}}{\text{desired cost}} \right) \right) + \sum_{\text{arcs } a} \exp \left( \alpha \left( \frac{\text{flow}(a)}{\text{capacity}(a)} \right) \right)$$

### Theory:

- fixed (large) value  $\Rightarrow$  guarantee progress
- progress inversely proportional to  $\alpha$

### Practice:

- choose (smaller) value guaranteeing progress
- compute occasionally—expensive

### Result: (Sun Enterprise 3000)

instance	$\epsilon$	time (seconds)	
		adaptive	theoretical
rmfgen-d-7-10-020	0.01	56	161
rmfgen-d-7-10-240	0.03	238	738
multigrid-032-128-0080	0.01	42	47

# Updating MCF Routine

## Theory:

- Use any minimum-cost flow routine.

## Practice:

- Costs and capacities do not vary much.
- Simplex MCF can update from feasible flow.
- Use commodity's current flow.

## Result: (Sun UltraSPARC-2)

instance	$\epsilon$	time (seconds)	
		updating	no updating
rmfgen-d-7-10-020	0.01	87	180
rmfgen-d-7-10-240	0.01	454	835
multigrid-032-128-0080	0.01	21	37

# Small Incremental Flow Change

## Theory:

- Flow can change on all arcs.

## Practice:

- Flow changes on few arcs.
- Routines for  $\sigma$  use only nonzero differences.

## Result: (Sun UltraSPARC-2)

instance	$\epsilon$	time (seconds)	
		use nonzero	use all
rmfgen-d-7-10-020	0.01	87	203
rmfgen-d-7-10-240	0.01	454	972
multigrid-032-128-0080	0.01	21	33

# Termination Criteria

Stop algorithm when have  $\epsilon$ -optimal solution.

## Theory:

- small  $\phi \Rightarrow \epsilon$ -optimal

## Practice:

- Compute a lower bound using LP dual.
- Compute occasionally— $k$  MCF computations

# Comparisons with Linear Programming

MCMCF

**$\epsilon$ -approximation:**

- Flow uses at most  $(1 + \epsilon)$  arc capacity
- Flow cost at most  $(1 + \epsilon)$  minimum cost

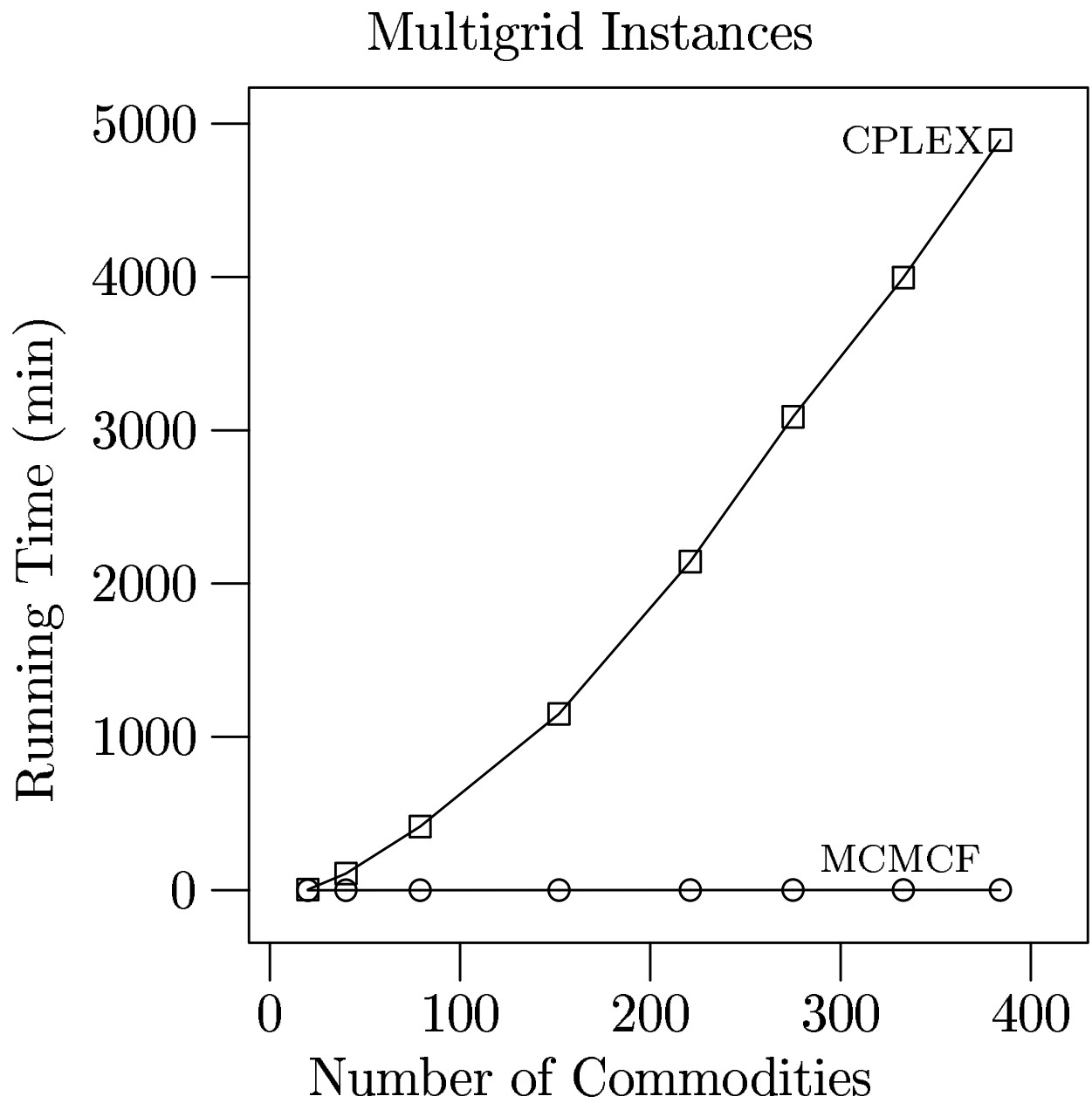
CPLEX

**dual simplex:** exact solutions

**primal simplex**

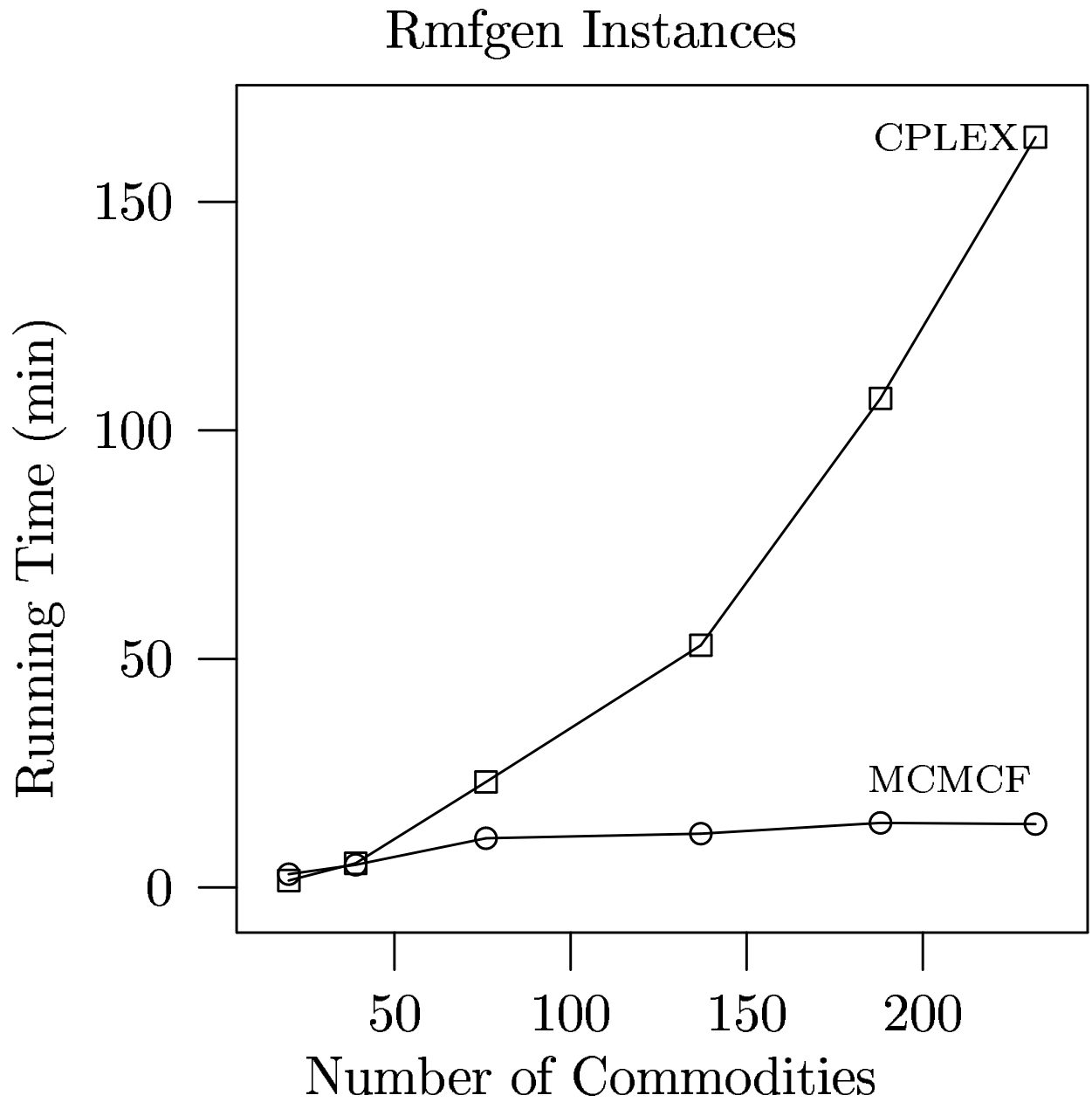
- permits stopping to yield  $\epsilon$ -approximation
- experimentally 10x slower than dual

## Dependence on $k$





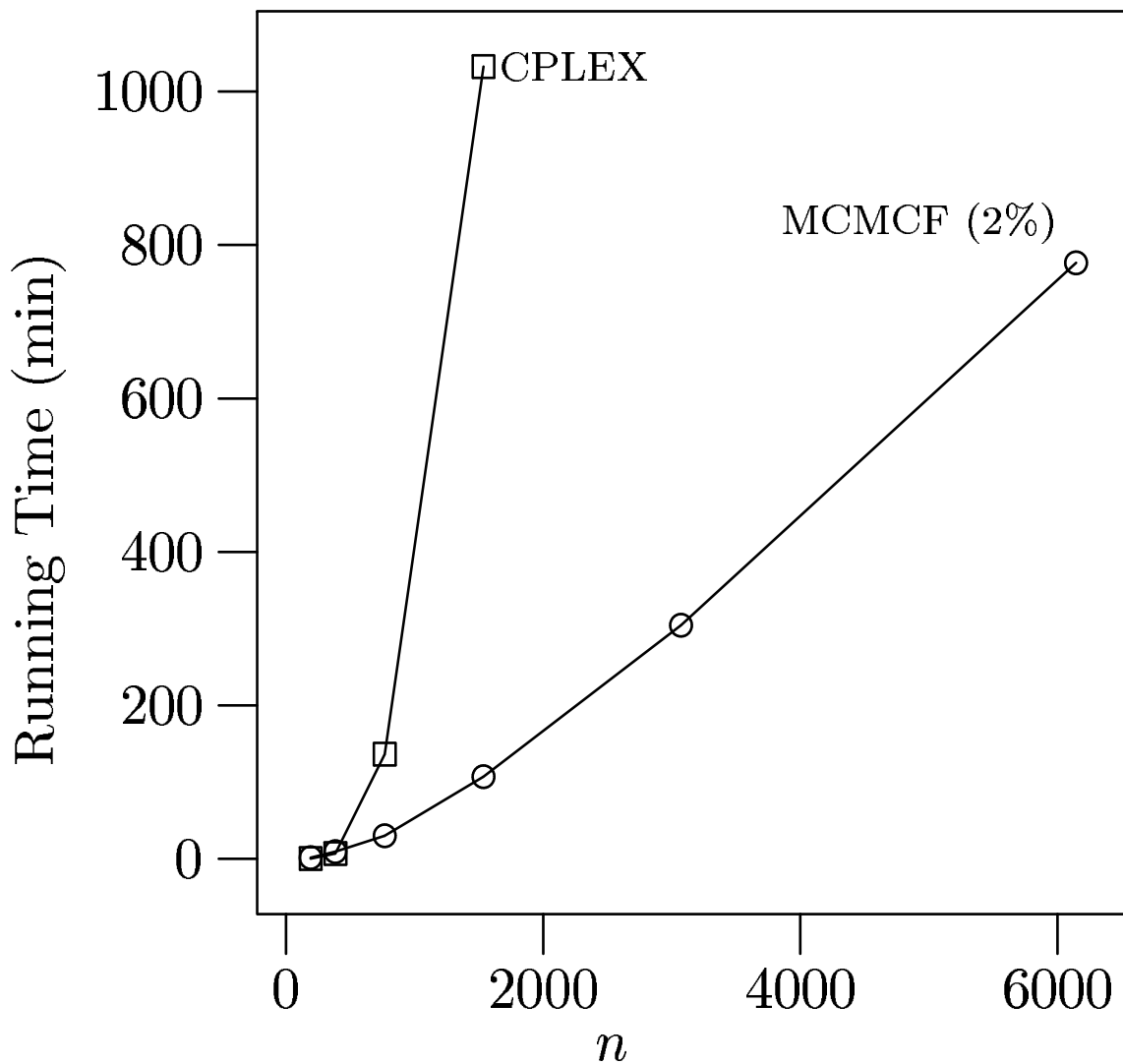
## Dependence on $k$ (cont'd)



## Dependence on Problem Size

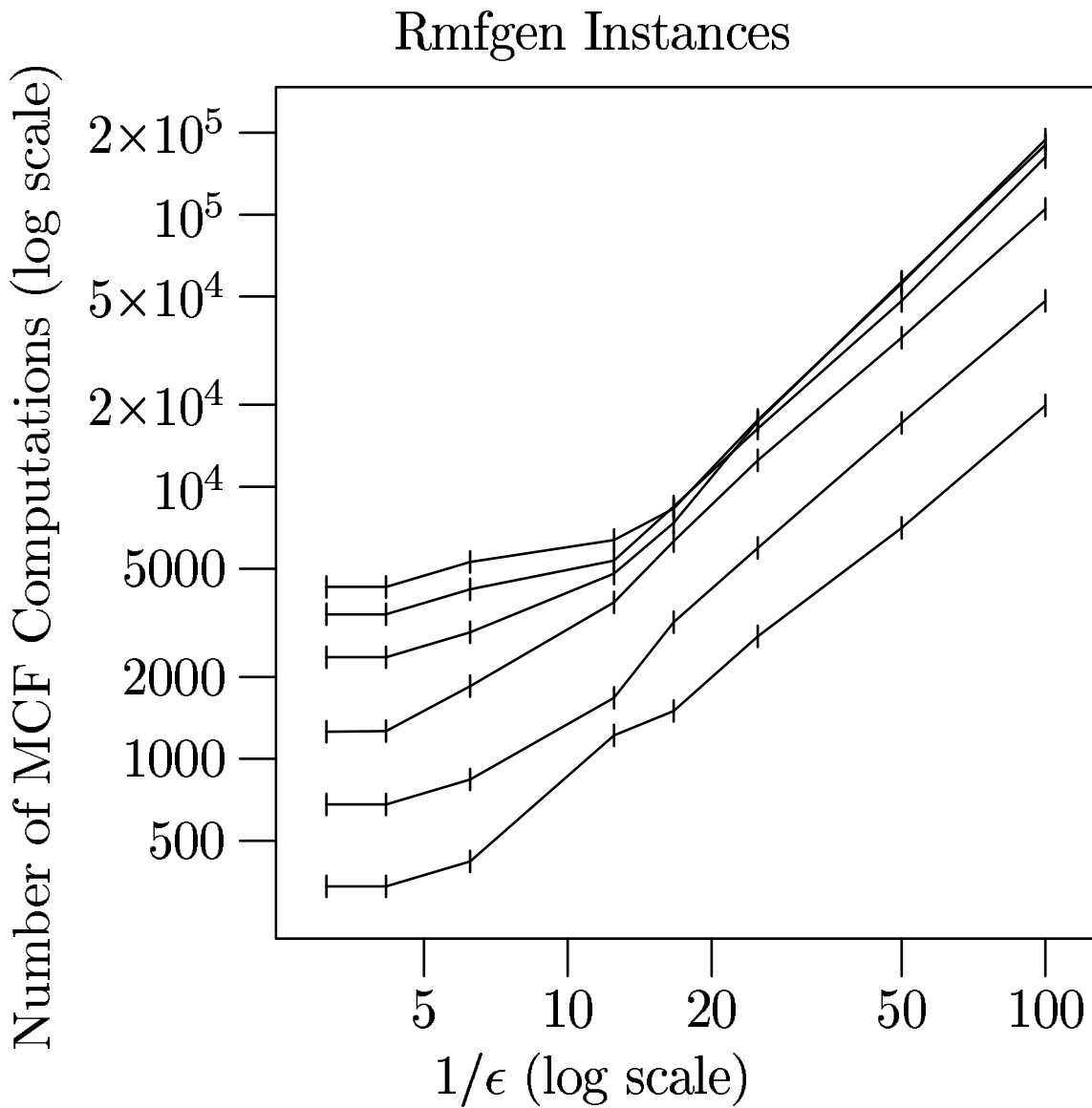
The tripartite generator was designed to produce problems difficult for MCMCF to solve.

Tripartite Instances



## Dependence on the Approximation $\epsilon$

The dependence is approximately  $O(\epsilon^{-1.5})$ .



# Conclusions

## **theoretical algorithm**

- theoretically fast
- practically slower than LP

## **practical modifications**

- guided by theory
- yield fast, provably correct implementation

## **resulting advantages**

- faster than all other algorithms
- solve larger problems than all other algorithms
- fast approximations—good for design
- trade time for accuracy