

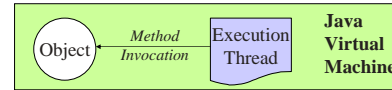
Remote Method Invocation Java RMI & Web-Services

CS 4119 - Computer Networks
Columbia University - Spring 2003

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Introduction : Remote Computation

- Objects encapsulate **data + operations**
- Usually stored and evaluated **locally**



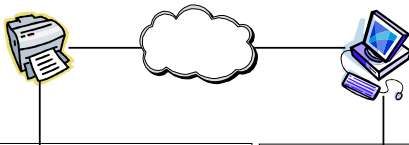
- **Remote** storage/evaluation can also be useful :
 - Object encapsulates physical resource (e.g. Printer)
 - Data resides remotely and is very large (e.g. phone directory lookup)

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Example: Print Object



```
Printer {
  void print(Document d) {
    // printer-specific
    // protocol (e.g. PDF)
  }
}

// ...
Document myDoc = ...;
Printer printer = ...;
printer.print(myDoc);
// ...
```

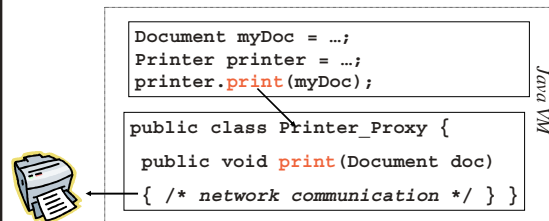
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Remote Print Object Implementation

- How can Java support remote operations ?
 - Use of **proxy** objects (encapsulate comm.)



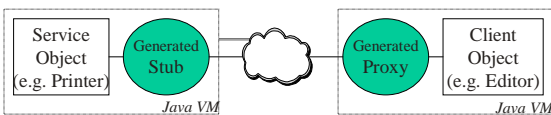
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Remote Method Invocation Overview

- RMI is Java's mechanism for **automatically** generating *proxy* classes.
- User implements service and client objects
- RMI compiler generates network communication code



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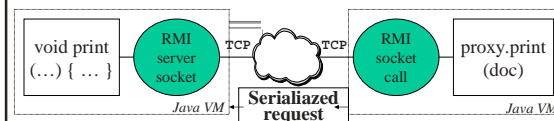
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Remote Interface Example

- What ties server, stub, proxy & client together ?
 - *Answer:* the same **remote interface**

```
public interface PrintService
  extends java.rmi.Remote {
  public void print(Object obj)
  throws java.rmi.RemoteException;
}
```



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RMI Features

- Language specific (Java)
- Object oriented
 - Full objects as parameters
 - Supports design patterns
- Mobile behavior
 - Move interface implementation from client to server, and server to client
- Safe & Secure (Java VM security)
- Connects to existing/legacy (JNI/JDBC)

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RPC versus RMI

- | | |
|--|---|
| <ul style="list-style-type: none"> • Procedural • Language Independent • External data representation (XDR) • Basic types as parameters • Pointers require explicit handling • No code mobility (same for CORBA, DCOM) | <ul style="list-style-type: none"> • Object Oriented • Language Specific • Java Object Serialization • Any object implementing serialization as parameter • References to local and remote objects handled automatically (deep copy) • Mobile code (Java byte-code) |
|--|---|

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RMI Terminology

- A *remote object* is one whose methods can be invoked from another Java Virtual Machine, potentially on a different host.
- *Remote method invocation* (RMI) is the action of invoking a method of a remote interface on a remote object.

```
// Local method invocation example
Hashtable table = new Hashtable();
table.put("akonstan", "secRet!");
```

```
// Remote method invocation example
PasswordDB db = (PasswordDB)
    Naming.lookup("//myhost/cs4119db");
db.put("akonstan", "secRet!");
```

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Remote Invocation Semantics

The semantics of remote method invocations differ in some ways from those of local method invocations :

- Clients interact with remote *interfaces*.
- Non-remote arguments, and results from, a remote method invocation are passed by *copy* rather than by reference.
- A remote object is passed by *reference*, not by copying the actual remote implementation.
- Clients invoking remote objects must handle *additional failure modes* (exceptions)

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Java Object Serialization

- RMI parameters passed as serialized objects
- Serialized objects are converted to a **stream of bytes**.
- Serialization stores the class structure along with the values of the object (class structure only stored once per class).
- Serialization handles **references** by traversing them and serializing objects along the way.
- You do not need to write any special code to utilize the serialization routines. It is sufficient to implement the `java.io.Serializable` interface (this is a marker interface and does not define any methods).

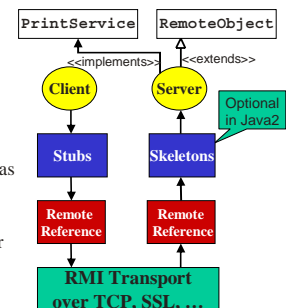
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Java RMI Architecture

- Servers extend `RemoteObject`
- Servers *implement* remote interfaces.
- Any *serializable* object can be sent as a parameter or returned as a response
- The RMI compiler generates client stubs (proxies) and server skeletons (dispatchers)

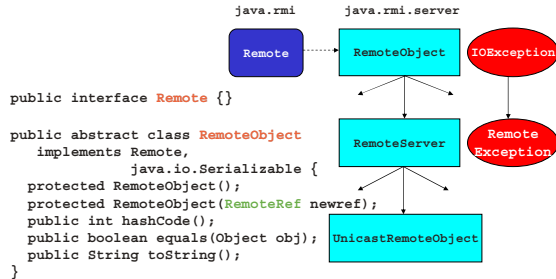


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RMI Interfaces and Classes



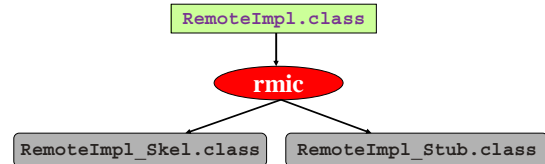
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Stub & Skeleton Generation

- Client Stubs & Server Skeletons are generated by the `rmic` compiler.
- The `rmic` compiler takes as input a class implementing remote interfaces and outputs a Stub and a Skeleton class



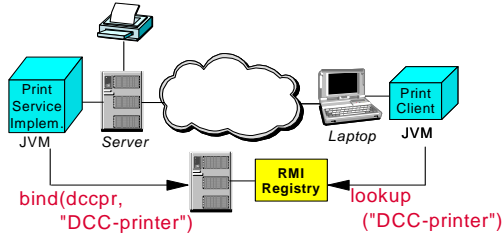
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Locating servers with RMI Registry

- RMI registry is the object directory service.
- Objects are bound to the registry using string names.
- RMI URL: `rmi://myhost:1099/DCC-printer`



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RMI Example

RMI Example : Remote List Printer

- Implement a remote Printer Server.
- Print Server will accept a linked list of Java Objects, and print them to standard out.
- We will define the following classes :

ListPrinter : the interface for our remote printer server
ListPrinterImpl : an implementation of the **ListPrinter** interface
Client : a client that will create and send a list for printing

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RMI Example (Remote Interface)

- Declare a public interface that extends `java.rmi.Remote`
- Each method must declare `java.rmi.RemoteException` in its throws clause
- A remote object passed as an argument or return value must be declared as the remote interface, not the implementation class

```

public interface ListPrinter
extends java.rmi.Remote {
boolean print(java.util.List list)
throws java.rmi.RemoteException;
}
    
```

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RMI Example (Server Impl.)

```
import java.rmi.*;
import java.rmi.server.UnicastRemoteObject;

public class ListPrinterImpl
    extends UnicastRemoteObject
    implements ListPrinter {

    /** Constructor */
    public ListPrinterImpl(String name)
        throws RemoteException {
        super();
    }
}
```

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RMI Example (Server Impl. 2)

```
/** Implement ListPrinter method */
public boolean print(List list)
    throws RemoteException {
    for(Iterator iter=list.iterator();
        iter.hasNext(); ) {
        System.out.print(iter.next());
        if (iter.hasNext())
            System.out.print("->");
        System.out.println("");
    }
    return true;
}
```

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RMI Example (Server Impl. 3)

```
public static void main(String[] args) {
    System.setSecurityManager
        (new RMISecurityManager());
    try {
        ListPrinterImpl obj = new
            ListPrinterImpl("ListPrinterServer");

        // Bind to the registry (rmiregistry)
        Naming.rebind("//sutton:1099/myprinter",
            obj);
    } catch (Exception e) { /* Handle */ }
} // main
```

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RMI Example (Print Client)

```
public class Client {
    public static void main(String[] args){
        List list = new LinkedList();
        list.add(new java.util.Date());
        list.add("Today is");
        try {
            ListPrinter lpr = (ListPrinter)
                Naming.lookup
                    ("//sutton:1099/myprinter");
            lpr.print(list);
        } catch (RemoteException e) { /*Handle*/ }
    }
}
```

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RMI Example (Compilation)

```
$ javac ListPrinterImpl.java
$ javac Client.java
$ rmic ListPrinterImpl
```

Compilation will generate :

- *.class files for each java class,
- ListPrinterImpl_Stub.class : client side proxy
- ListPrinterImpl_Skel.class : server side dispatcher

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RMI Example (Execution)

```
$ rmiregistry 6234
```

You must restart the registry after changing the remote interface!

Start the RMI server

```
$ java ListPrinterImpl
```

The ListPrinterImpl process should output :
myprinter bound in registry

Start the client in a separate window :

```
$ java Client
```

The ListPrinterImpl process should output :
Today is -> Sun Mar 08 19:02:31 EST 1998 -> EOL

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Advanced RMI Topics

Remote Activation

- Registering a remote object with the RMI registry requires the object to be continually active
- JDK 1.2 introduced the RMI daemon (Remote Activation)
- Daemon registers information about remote object implementations that are created **on-demand**.

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RMI Concluding Notes

- RMI moves RPC to the object world
- Object serialization simplifies marshaling of data
- Language specific mechanism
 - may be exported using the Java Native Interface (JNI)
- RMI may be used to implement agents
- Other advanced RMI topics :
 - RMI over Secure Socket Layer (SSL)
 - Exporting class byte-code using HTTP

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How-to Overview

- Define remote **interface**
- Write class **implementing** remote interface (and extending `UnicastRemoteObject`)
- Use **`rmic`** to **compile** class stub and proxy
- **Start** RMI registry (with stub & proxy classes in classpath)
- **Execute** server and bind to RMI **registry**
- **Lookup** remote object in registry
- **Invoke** remote method on proxy
- **Handle** remote invocation failures

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Java RMI Resources

- Sun Microsystems, Java RMI home
 - <http://java.sun.com/products/jdk/rmi>
- A. Konstantinou, et al. *Beginning Java Networking*. Wrox Press, 2001.

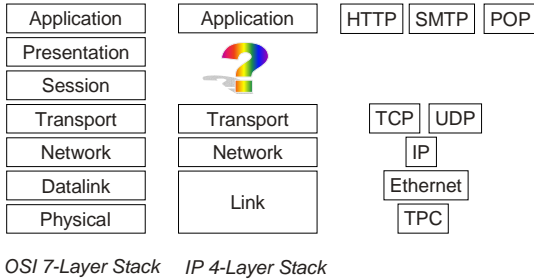
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Web-Services

The Internet "Middleware" Quest



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Historic Contenders

- Remote Procedure Call (RPC)
 - Language-independent BER-encoding
 - Procedural, no distributed services
- CORBA
 - Distributed objects infrastructure
 - Complex, "expensive", "heavy"
- HTML & HTTP
 - Simple, universally adopted
 - Not suitable for program-based communication

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eXtensible Markup Language (XML)

- HTML for Data (W3C standard)
 - Text-based (least-common denominator)
 - Tags denote meaning (not presentation)
 - Extensible schema (user defined tags)

```
<p>
John Doe<br>
500 W 120th Str<br>
New York, NY 10027<br>
<tt>jdoe@columbia.edu</tt>
</p>
```

```
<card>
  <name>
    <given>John</given>
    <family>Doe</family>
  </name>
  <address type="business">
    <street>500 W ...</street>
```

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VCard XML Example (W3C)

```
<?xml version="1.0"?>
<rdf:RDF xmlns:rdf = "http://www.w3.org/1999/02/22-rdf-syntax-ns#"
  xmlns:vCard = "http://www.w3.org/2001/vcard-rdf/3.0#">
  <rdf:Description rdf:about = "http://foo.com/staff/corky" >
    <vCard:FN> Corky Crystal </vCard:FN>
    <vCard:N rdf:parseType="Resource">
      <vCard:Family> Crystal </vCard:Family>
      <vCard:Given> Corky </vCard:Given>
      <vCard:Prefix> Dr </vCard:Prefix>
    </vCard:N>
    <vCard:TITLE> Computer Officer Class 3 </vCard:TITLE>
    <vCard:ROLE> Programmer </vCard:ROLE>
    <vCard:TEL rdf:parseType="Resource">
      <rdf:value> +61 7 555 5555 </rdf:value>
      <rdf:type rdf:resource="http://www.w3.org/2001/vcard-rdf/3.0#work"/>
      <rdf:type rdf:resource="http://www.w3.org/2001/vcard-rdf/3.0#voice"/>
    </vCard:TEL>
```

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Using XML for Communication

- XML over HTTP
 - Static document transfer
 - Dynamic request (URL encoded/HTTP POST)
 - Question: how to encode the request?
- Answer: Standardize request structure
 - Encode method and arguments as XML doc!
 - POST the XML request

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SOAP: XML-based RPC

- Simple Object Access Protocol (SOAP)
- Communication protocol (document transfer)
- Format for sending messages
- Platform & language independent (XML)
- Simple and extensible
- Standardized (W3C)
- Widely adopted
 - Sun J2EE & Microsoft .Net

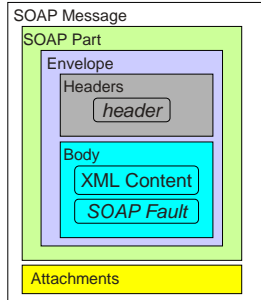
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SOAP Message

- Headers
 - Identification, Routing, Correlation, QoS, ...
- Body
 - Mandatory info (method, args)
 - Fault information
- Attachments
 - XML + binary data



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SOAP Example

```
<SOAP-ENV:Envelope
  xmlns:SOAP-ENV=
    "http://schemas.xmlsoap.org/soap/envelope/"
  <SOAP-ENV:Body>
    <m:print
      xmlns:m="http://columbia.edu/printer">
      <message>Hello world</message>
    </m:print>
  </SOAP-ENV:Body>
</SOAP-ENV:Envelope>
```

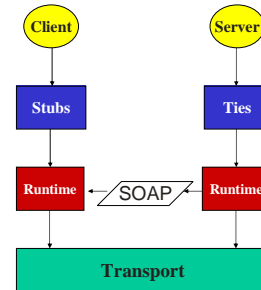
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JAX-RPC: Java XML RPC

- Remote interfaces
 - Similar to RMI!
 - Restricted types
- Procedure:
 - Code interface + impl.
 - Generate Web-Service descr. (**wsdeploy** tool)
 - Generate stubs (**wscmplate** tool)
 - Use wscmplate tool

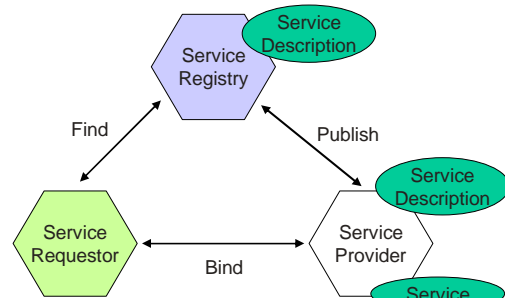


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Web Services Model

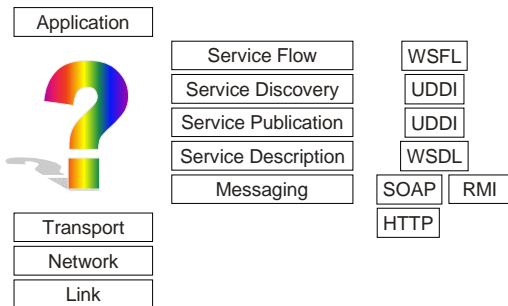


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Web Services Stack



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Java XML APIs

- J2EE: Java2 Enterprise Edition
 - Web Services execution environment
- JAXP: XML Processing
 - Parsing: SAX (event), DOM (tree)
 - Processing: XSLT (transformations)
- JAX-RPC: RMI-type binding
- JAXM: SOAP & Messaging (lower level)

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XML Protocols

- SAX, DOM: parsing models & APIs
- DTD, XSchema: schema definition
- XPath: paths into documents
- XSL & XSLT: transformation
- XPointer: links documents
- XQuery: query
- ... encryption, signature, key mgmt ...

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Java Web Services References

- Sun Java Web Services
 - <http://java.sun.com/webservices>
 - White-papers, tutorial, developer-pack, examples
- W3C Web Services Standardization
 - <http://www.w3.org/2002/ws/>
- UDDI: Description & Discovery
 - <http://www.uddi.org/>

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