

Behavior protocols – experience with SPEEDO

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Outline

- SPEEDO overview
 - Used as a case study to asses viability of behavior protocols
- Behavior extraction – pros&cons
- Proposed improvements
 - Preprocessor
 - Synchronization
 - Parameterized protocols

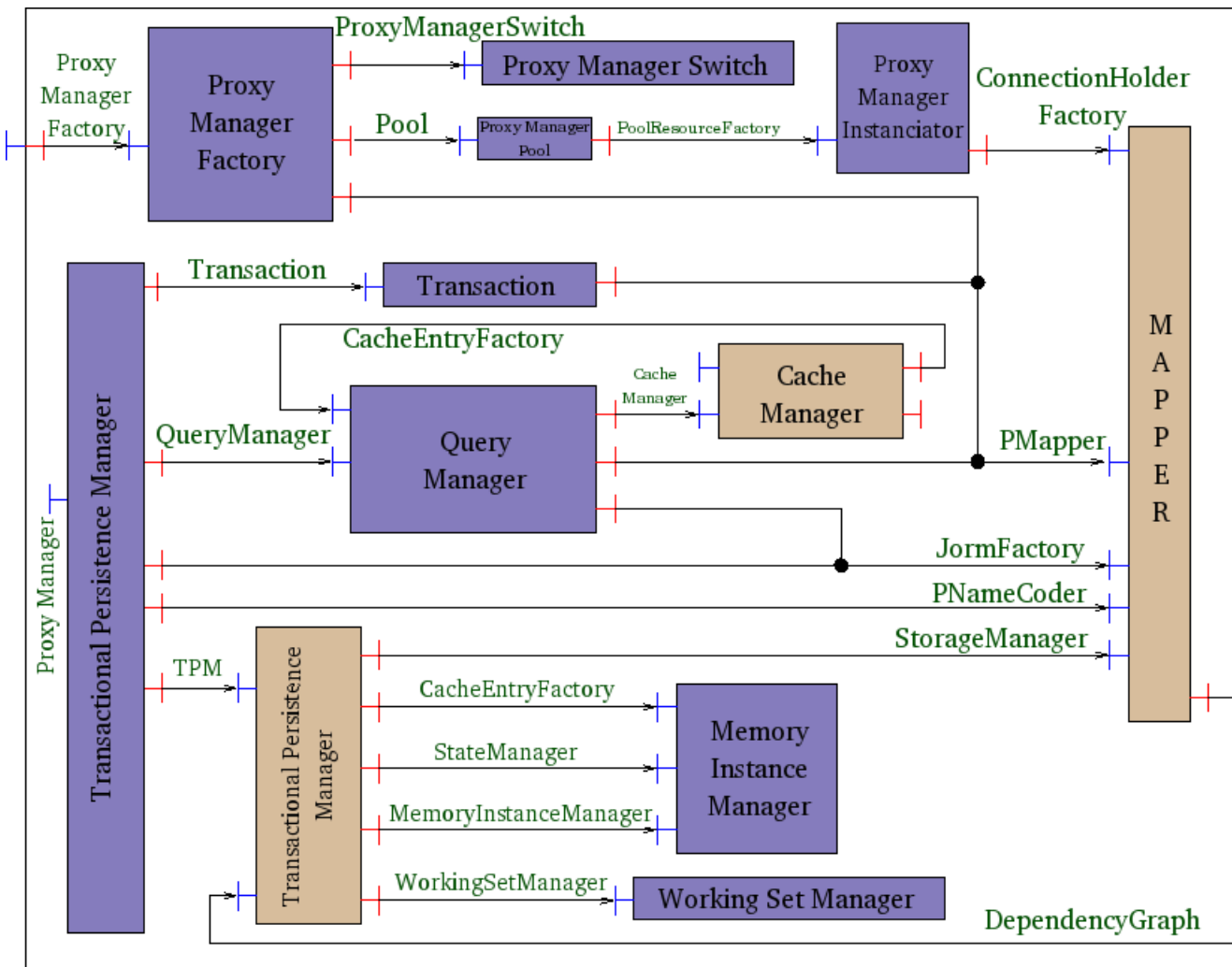


SPEEDO overview I

- On of the ObjectWeb projects
- Using Fractal component model
 - Libraries – Perseus Cache, Persistency, Concurrency, Dependency, Pool
- 43000 lines of core JAVA sources
 - Speede core functionality
- >97000 lines of JAVA sources
 - Core + test suites
- >125000 lines total
- **Protocols constructed**
 - for those 43000 lines of core
 - 2 month



SPEEDO overview II



Extracting BP – pros

- Straightforward
- Fast

```
?tpm_tpm.commitWS {  
  (  
    NULL  
    +  
    (  
      !tpm_tpm.rollbackWS;  
      [EXIT]  
    )  
  );  
  (  
    !tpm_cm_cm.unfix;  
    (  
      NULL  
      +  
      (  
        !tpm_cm_cm.finalize;  
        !mapper.endWS;  
        [EXIT]  
      )  
    )  
  )  
};
```

```
);  
);  
!mim.isUnexported;  
!mim.makeUnbound  
+  
(  
  (  
    !mim.makeClean;  
    !mim.setReferenceState  
  )  
  +  
  (  
    !mim.getReferenceState  
    (  
      !mim.setReferenceState  
      +  
      !mim.destroyState  
    )  
  )  
);
```



Extracting BP – cons

- Prone to bugs
 - Specially true for large components
 - [automated extractor?](#)
- Internal methods have to be expanded
 - when calling a requires interface
 - [preprocessor?](#)
- Nested interface calls modeled as parallel calls
 - Even though is a nested visit of a single thread
 - [parameterized protocols?](#)
- Multithread code is not fully supported
 - Modeled as multiple instances of an interface
 - [lock, synchronized interface?](#)
- Exceptions
 - Not supported



Proposed solutions

- *(i) Automated extraction*
 - Challenge: design a tool
 - User advises needed
 - No desire to produce a final result
- *(ii) Preprocessor*
 - syntax slightly extended (macro idea)

```
Name1 < !i2.a; !i3.b; !i2.c; > // macro def
```

```
?i1.a { Name1; !i2.a; Name2 < !i3.a; !i3.b; > }
```

```
+
```

```
?i1.b { !i3.c; Name2; }
```



Proposed solutions

- *(iii) Lock, synchronized interface*
 - Independent component
 - Automatically generated
 - Parameterized iterative algorithms



Proposed solutions

- *(iv) Parameterized protocols, exceptions*
 - Still an open issue



The end

